

AQHA RANCH RIDING - Pattern 3

SHOW: Columbine Classic
CLASS: Ranch Riding All Age
DATE: 5/22/2022

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#														
Each horse/under team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description	W	T	LL	CL	RL	Ex L	Ex T	Collect	TO's	S, 360 each way	W, S&B				
Maneuver	1	2	3	4	5	6	7	8	9	10	11				
1 232															
PENALTY															
CONTENT	-1/2	+1	0	+1	0	-1/2	+1/2	+1/2	+1	0	0		2	71	
2 303															
PENALTY															
CONTENT															
3 222															
PENALTY															
CONTENT	+1/2	+1	0	0	-1	0	0	-1/2	-1/2	0	0		1	68 1/2	
PENALTY															
CONTENT															
PENALTY															
CONTENT															
PENALTY															
CONTENT															
PENALTY															
CONTENT															

JUDGE'S NAME (PRINTED): Allen Mitchell

JUDGE'S SIGNATURE: [Signature]

AQHA RANCH RIDING - Pattern 3

SHOW: Columbine Classic
CLASS: Ranch Riding Amateur
DATE: 5/22/2022

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

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- Lameness

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/under team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W	T	LL	CL	RL	Ex L	Ex T	Collect	TO's	S, 360 each way	W, S&B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11			
1	231	PENALTY						1/2						2	74
		CONTENT	+1/2	+1	+1	+1	+1	+1	-1/2	+1/2	0	+1/2	0		
2	301	PENALTY			3									3	70
		CONTENT	+1/2	+1/2	0	-1/2	0	+1/2	+1	+1/2	+1	0	+1/2		
3	287	PENALTY		3	3									6	67 3
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	+1/2	-1/2	0		
4	157	PENALTY													
		CONTENT	0												
5	226	PENALTY													79
		CONTENT	0	+1	+1/2	+1	+1	+1	+1/2	+1	+1	+1	+1		
6	303	PENALTY									1			1	63 1/2
		CONTENT	-1/2	0	0	0	-1/2	-1/2	-1/2	-1	-1	-1/2	-1		
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Allen Mitchell

JUDGE'S SIGNATURE: [Signature]

AQHA RANCH RIDING - Pattern 3

SHOW: Columbine Classic
CLASS: Ranch Riding Select Amateur
DATE: 5/22/2022

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
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Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/ride team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W	T	LL	CL	RL	Ex L	Ex T	Collect	TO's	S, 360 each way	W, S&B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11			
1	281	PENALTY													
		CONTENT													
2	161	PENALTY						1	1					2	71
		CONTENT	+1	+1/2	-1/2	0	0	+1/2	0	-1/2	+1	0	+1		
3	124	PENALTY			3									3	76
		CONTENT	+1	+1/2	0	+1	+1	+1	+1/2	+1	+1	+1/2	+1		
4	162	PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Allen Mitchell
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

AQHA RANCH RIDING - Pattern 3

SHOW: Columbine Classic
CLASS: Ranch Riding Yearling
DATE: 5/22/2022

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

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- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

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- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W	T	LL	CL	RL	Ex L	Ex T	Collect	TO's	S, 360 each way	W, S&B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11			
0	22	PENALTY								1					1	69
		CONTENT	+1	-1/2	+1/2	-1	0	+1	0	0	-1/2	0	0			
1	175	PENALTY														73 1/2
		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2	+1	-1/2	-1/2			
2	22	PENALTY	1		3										4	68 1/2
		CONTENT	0	+1	-1	0	+1/2	+1/2	+1	0	0	0	+1/2			
3	190	PENALTY														
		CONTENT														
4	22	PENALTY			1		1								2	72 1/2
		CONTENT	+1/2	+1	0	+1	0	+1	0	+1/2	-1	+1/2	+1			
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

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